

BGA terms & conditions for licensors (non-premium games)

Art. 1 :

Board Game Arena (BGA) offers, through the website '<http://boardgamearena.com>', the possibility to play boardgames online and in real time.

Registering on BGA and playing non-premium boardgames is free of charge.

BGA relies on player subscriptions to support its operating costs, through a 'Board Game Arena Premium' membership. Premium members get access to custom statistics, extra functionalities and can create tables for premium games.

BGA may also set up links with online game shops, in order to make it easy for people discovering a game on BGA to buy it. BGA can get some revenue from these referrals to help support its costs.

Art. 2 :

Publishers or other copyright holders granting BGA license to develop and host an online version of a game do so for electronic use of any trademark or copyright protected element pertaining to the game on the BGA website. All rights on idea and graphics of a game stay with the licensor and author respectively.

This license is non-exclusive.

Art. 3 :

BGA can make the game available in any language, unless otherwise notified by the licensor, for example when distribution rights have already been granted to a third party for a specific language. In this case, BGA will seek approval from the appropriate third party before releasing a translation of the game in this language.

Art. 4 :

BGA gives proper credit to author(s), illustrator(s) and publisher of the game through the game description page.

BGA uses the official rules for the game. If BGA wishes to make an unofficial variant available, approval from the licensor will be sought before doing so.

Art. 5 :

BGA will provide to the licensor a biannual report on the audience statistics for the game by email.

Art. 6 :

Licenses for games are granted for a 1 year period starting from the public announcement of the game on the BGA forum.

They are tacitly reconducted at the anniversary date of this event for the same amount of time, unless otherwise notified by licensors prior to this date.

Art. 7 :

Licensors can also reclaim a game license in the following cases:

- 1· if during the 2 months following the online public announcement of the game, they are not satisfied with the quality of the implementation and don't get the requested modifications from BGA within 4 weeks.
- 2· if there is a change in the financial conditions under which the game is offered for online play on BGA.
- 3· if they publish an online version of the game in their own name.

In any of these two cases, BGA will remove copyrighted content within two weeks following proper notification.

In the last case, upon request of the licensor, BGA will set up a link to the official online version in order to facilitate a player community shift to the new version.

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License granted for \_\_\_\_\_ in accordance with the terms & conditions above.

Further approval has to be sought for the following languages with the appropriate distributors:

<list languages and distributors if any restrictions apply, or replace by 'none' if not applicable>

\_\_\_\_\_, \_\_\_\_\_

The licensor :

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_, \_\_\_\_\_

The licensee :

Board Game Arena

Grégory Isabelli  
(Founder)